

MARIN FORBES

ANIMATOR

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EDUCATION

BFA in Animation

Brigham Young University

2020-2024

PROFILE

I am a recent graduate from BYU's animation program and a passionate artist and animator. I am a detail-oriented individual who enjoys finding creative solutions to problems. My main objective is to deliver high-quality animation that enhances storytelling. I am eager to contribute my skills and creativity to a dynamic team and continuously grow as an animator to create unforgettable and emotionally engaging experiences.

SOFTWARE

- Autodesk Maya
- Adobe After Effects
- Procreate
- Adobe Photoshop
- Houdini
- Shotgrid

WORK EXPERIENCE

Animation Lead

BYU Center for Animation - *Student Accomplice Rookies Excellence Award* May 2023 - May 2024
Rookies Winner
Student Academy Awards Winner - Bronze

- Led a team of 8 animators, creating animated sequences for a student film, ensuring adherence to project guidelines.
- Set up, blocked-in, and polished animations.
- Created shot assignments and delegated tasks to animators, while maintaining smooth communication with professors and department leads to meet project deadlines.
- Collaborated with other department leads to troubleshoot and fix technical or aesthetic issues on animated scenes, ensuring seamless transitions across departments.
- Reviewed animations during dailies, providing constructive feedback and ensuring animations met quality standards.
- Exported and prepared animation files for integration with other departments, ensuring compliance with production protocols and smooth handoff across stages of development.

Animator

BYU Center for Animation - *The Witch's Cat* Jan 2023 - Apr 2023
Rookies Excellence Award
College Television Award Winner

- Set up, blocked-in, and polished animations.
- Worked closely with the animation lead and professors to receive detailed direction, ensuring all animated scenes aligned with project goals and art direction.
- Met regularly for dailies, implementing feedback from professors and leads to improve scenes and meet the film's aesthetic and technical requirements.
- Collaborated in a fast-paced environment, managing changes and shifting requirements while maintaining high-quality standards and meeting tight deadlines.

Multi-Specialist Animator

BYU Center for Teaching and Learning May 2022 - Aug 2023

- Animated shots for educational videos using After Effects
- Collaborated closely with the supervisor and other animators to ensure animations met client expectations.
- Designed and rigged new character styles, using the Duik plugin to create expressive and visually compelling characters, focusing on both aesthetic appeal and technical efficiency.
- Updated the character library, creating new rigs that enhanced the fluidity and precision of animations, contributing to the overall quality of the production.
- Provided voice over for 5 of the educational videos